



100





IWDS SETTING



ON OFF X

ISOMORPHIC CONTROLS

☐ ON ☐ OFF ☐ X

4

MATRIX INTERFACE (DIFF.-3) ☐ DAMAGED ☐ DISABLED
3D HAND GESTURING DEVICE DIFF. -1 ☐ DAMAGED

FLUID LINKS

OFF ON ROOST

	OFF	ON	LOCK
NAV	☐	☐	☐
DEF	☐	☐	☐
LIF	☐	☐	☐
SEC	☐	☐	☐

[illegible][illegible]

NAVIGATION SYSTEMS

☐ HELMIC REGULATOR [XXX]

- ① 06 DAYS / 06X10 KM DIFF. -3
- ② 06 MONTHS / 06X100 KM DIFF. -2
- ③ 06 YEARS / 06 LY DIFF. -1
- ④ 06 DECADES / 06X10 LY DIFF. +0
- ⑤ 06 MILLENIA / 06X100 LY DIFF. +3
- ⑥ 06 EPOCHS / 06X1000 LY DIFF. +6
- ⑦ 06 EONS / 10K LY DIFF. +9
- ⑧ 06 DAYS / 100K LY DIFF. +12
- ⑨ CROSS ALL SPACE-TIME DIFF. +15

☐ MANUAL FLIGHT CONTROLS [XXX]

ING+TEC, DIFF. 15
BAD FAILURE - 1 DAMAGE
DISASTROUS - 06 DAMAGE

☐ DEMATERIALIZATION CIRCUIT [XXX]

TELEPORT GADGET TRAIT ☐ REMOVED

☐ HOMING CIRCUIT [XXX]

SENSORS/DATA/COMMS

SENSORS (XXX)

ING+TEC, DIFF. 15
☐ SENSOR PRESETS [XXX]

SCANNER (XXX)

RESOLVE RANGE
PAST/FUTURE
DURATION

- ☐ REMOVABLE COMPUTER MODULES [XXX]
- ☐ TELEPATHIC TRANSMISSION PADS [XXX]

ARCHITECTURAL CONFIGURATION SYSTEM

☐ ACS CIRCUIT [XXX]

DESKTOP THEME

ING+TEC

Spatial Modification DIFF.15
Room Connection DIFF.12
Room Creation DIFF.18
Room Deletion DIFF.18
Change Desktop Theme DIFF.12

☐ REST WEIGHT/MASS [XXX]

ING+TEC, DIFF. 15

- 2 Feather Light ☐
- 3-5 06x10 lbs. ☐
- 6-8 Appropriate weight ☐
- 9-11 06x10 Tons. ☐
- 12 206x100 Tons ☐

☐ CHAMELEON CIRCUIT [XXX]

ING+TEC, DIFF. 15
BAD FAILURE - STUCK
DISASTROUS - DAMAGED

INTERIOR ROOMS

- ① 1-2 ANCILLARY POWER ROOM [XXX] ☐
- 3-4 BATH ROOM [XXX] ☐
- 5-6 BOOT CUPBOARD ☐
- 1-2 CLOISTER ROOM [XXX] ☐
- 3-4 FAULT LOCATOR ROOM [XXX] ☐
- 5-6 FOOD DISPENSER ROOM [XXX] ☐
- 1-2 LABORATORY [XXX] ☐
- 3-4 LIBRARY [XXX] ☐
- 5-6 MAIN CONSOLE ROOM [XXX] ☐
- 1-2 MAIN POWER ROOM [XXX] ☐
- 3-4 PLAYER CHARACTER BEDROOM ☐
- 5-6 SECONDARY CONSOLE ROOM [XXX] ☐
- 1-2 SICK BAY [XXX] ☐
- 3-4 STORE ROOM ☐
- 5-6 UTILITY ROOM [XXX] ☐
- 1-2 WARDROBE ROOM [XXX] ☐
- 3-4 WORKSHOP [XXX] ☐
- 5-6 ZERO ROOM [XXX] ☐

- ☐ 1 FAST RETURN SWITCH [XXX]
- ☐ 2 FAILSAFE SWITCH [XXX]
- ☐ 3 EMERGENCY SWITCH [XXX]
- ☐ 4 TIME VECTOR OVERRIDE [XXX]
- ☐ 5-6 LOW LEVEL CONTROLS [XXX] (DIFF +6)

EMERGENCY SYSTEMS

- ☐ DYNAMORPHIC GENERATORS [XXX]
- ☐ ANCILLARY POWER [XXX]
- ☐ LIFE SUPPORT [XXX]

ROUTING PANEL

- ① ②
- ③ ④
- ⑤ ⑥

POWER & LIFE SUPPORT

ENERGY PROJECTION

☐ TRACTOR BEAM (XXX)

ING+TEC

TARGET MASS	DIFF.
Cyberman, Small Vehicle	6
Average Vehicles	9
Large Vehicles	12
Small Starships	18
Large Starships	21
Moons, Space Stations, etc.	24
Planets	27
Stars	30

OPPOSING FORCE	MOD.
Large Vehicles	+1
Small Starships	+2
Large Starships	+3
Space Stations, etc.	+4
Gravity Whirlpools	+5
Stars, Black Holes, Etc.	+6

OTHER SYSTEMS

- 1 - CHAMELEON ARCH [XXX] ☐
- 2 - INTERNAL GRAVITY COMPENSATORS [XXX] ☐
- 3 - PERCEPTION FILTER [XXX] ☐
- 4 - REAL WORLD INTERFACE [XXX] ☐
- 5 - RELATIVE DIMENSIONAL STABILIZER [XXX] ☐
- 6 - CHAMELEON ARCH [XXX] ☐

TARDIS KIT

- 1-2 TARDIS MANUAL [XXX] ☐
- 3-4 TARDIS TOOLKIT [XXX] ☐
- 5-6 PORTABLE MEDICAL KIT [XXX] ☐

STORY POINTS

DAMAGE

TOTAL

○

□	□	□	□	□	□	□
□	□	□	□	□	□	□
□	□	□	□	□	□	□



STORY POINT POOL

[illegible][illegible]

206 + **INGENUITY** + **TRANSPORT**

DIFFICULTY	
Returning to the last place you left	12
Average trip through the Vortex	15
Minor turbulence or interference	18
Heavy turbulence	21
Massive Disturbance	27
Temporal Backlash	30

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Average trip through the Vortex	15
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Massive Disturbance	27
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Temporal Backlash 30

NAVIGATION RESULTS (XXX)	
SUCCESS - 3SP	FAILURE - 3SP
WITHIN 1 MILE AND 1 HOUR OF TARGET. SPEND 1SP OR LAND INCONVENIENTLY.	206 MILES AND 206 HOURS OFF TARGET. SPEND 1SP OR TTC SUFFERS 1 DAMAGE.

WITHIN 1 MILE AND
1 HOUR OF TARGET.
SPEND 1SP OR LAND
INCONVENIENTLY.

206 MILES AND 206 HOURS OFF TARGET. SPEND ISP OR TTC SUFFERS 1 DAMAGE.

WITHIN A FEW YARDS
AND A FEW MINUTES
OF TARGET

LAND IN DANGER. 1 SP
OR TTC TAKES 2 DMG.
ROUGH RIDE:
DIFF 12 - 03 DMG

ON TIME AND
ON TARGET
OPERATOR GAINS 1 SP

TEMPORAL BACKLASH.
TTC TAKES 3 DMG.
ROUGH RIDE:
DIFF 15 - 06 DMG

 Türkiye Cumhuriyeti
 Millî Eğitim Bakanlığı

[illegible]

STORY POINT POOL

[illegible][illegible]

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1 HOUR OF TARGET.
SPEND ISP OR LAND
INCONVENIENTLY.

206 MILES AND 206 HOURS OFF TARGET.
SPEND 1SP OR TTC SUFFERS 1 DAMAGE.

WITHIN A FEW YARDS
AND A FEW MINUTES
OF TARGET

LAND IN DANGER. 1 SP
OR TTC TAKES 2 DMG.
ROUGH RIDE:
DIFF 12 - D3 DMG

ON TIME AND
ON TARGET
OPERATOR GAINS 1 SP

TEMPORAL BACKLASH.
TTC TAKES 3 DMG.
ROUGH RIDE:
DIFF 15 - 06 DMG

[illegible]

2D6 + INGENUITY + TRANSPORT

Returning to the last place you left	12
Average trip through the Vortex	15
Minor turbulence or interference	18
Heavy turbulence	21
Massive Disturbance	27
Temporal Backlash	30

SUCCESS - 3SP

WITHIN 1 MILE AND
1 HOUR OF TARGET.
SPEND 1SP OR LAND
INCONVENIENTLY.

FAILURE - 3SP

206 MILES AND 206
HOURS OFF TARGET.
SPEND 1SP OR TTC
SUFFERS 1 DAMAGE.

GOOD - 2SP

WITHIN A FEW YARDS
AND A FEW MINUTES
OF TARGET

BAD- 4SP

LAND IN DANGER. 1 SP
OR TTC TAKES 2 DMG.
ROUGH RIDE:
DIFF 12 - D3 DMG

FANTASTIC- 1SP

ON TIME AND
ON TARGET
OPERATOR GAINS 1 SP

DISASTROUS - ALL

TEMPORAL BACKLASH.
TTC TAKES 3 DMG.
ROUGH RIDE:
DIFF 15 - D6 DMG

NOTES

STORY POINT POOL

GADGET TRAITS

GOOD TRAITS

BAD TRAITS

[illegible][illegible]